



MICHAEL BRANNIES

Animation • Video • Design

CONTACT

(702) 217-8157
www.michaelbrannies.com
michael@michaelbrannies.com

SOFTWARE

Adobe After Effects
Adobe Flash/Animate
Adobe Illustrator
Adobe InDesign
Adobe Photoshop
Adobe Premiere
Autodesk Maya
Blender
Maxon Cinema 4D
Microsoft Office
Pixelogic ZBrush

EDUCATION

The Art Institute of Las Vegas
January 2010 - June 2013
B.S. Degree, Media Arts & Animation
3.8 GPA (Dean's Honor Roll)

EXPERIENCE

Sinclair Broadcast Group

Broadcast Designer
February 2023 - Present

- Create and deliver show opens and news package elements to over 180 news stations.
- Interpret and create custom graphics for use in broadcast.
- Work with creative team and art director to collaborate on projects and maintain brand guidelines.

WCSC-TV Live 5 News

Motion Graphic Artist
March 2017 - February 2023

- Work with producers and reporters to provide graphics for broadcasting.
- Create 2D and 3D motion graphic elements for show opens.
- Work with creative team to design promotional materials for web and social media.

Radioactive Productions

Animator / Video Editor / Graphic Artist
January 2013 - March 2017

- Create graphics and animation for various creative projects.
- Design characters and environments for use in 2D and 3D animation.
- Produce and edit video for training and commercial purposes.

PROFILE STATEMENT

• Creative, passionate artist and animator with
• experience in motion graphics, video, and design.
• I am always looking for ways to improve my skill set.

SKILLS

• 2D Animation
• 3D Animation
• 3D Modeling
• Character Design
• Digital Illustration
• Digital Painting
• Graphic Design
• Motion Graphics
• Storyboarding
• Video Editing

FREELANCE WORK

MXT Media

Video Editor / Graphic Artist
February 2020 - Present

- Edit video and create graphics used for YouTube channels.
- Create graphics and templates for social media.
- Cut audio for use in radio advertisements.