



MICHAEL BRANNIES

Animation • Video • Design

CONTACT

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SOFTWARE

Adobe After Effects
Adobe Flash/Animate
Adobe Illustrator
Adobe InDesign
Adobe Photoshop
Adobe Premiere
Autodesk Maya
Cinema 4D
Microsoft Office
Pixelogic ZBrush

EDUCATION

The Art Institute of Las Vegas
January 2010 - June 2013
B.S. Degree, Media Arts & Animation
3.8 GPA (Dean's Honor Roll)

EXPERIENCE

WCSC-TV Live 5 News

Motion Graphic Artist
March 2017 - Present

- Work with producers and reporters to provide graphics for broadcasting.
- Create 2D and 3D motion graphic elements for show opens.
- Work with creative team to design promotional materials for web and social media.

Radioactive Productions

Animator / Video Editor / Graphic Artist
January 2013 - Present

- Create graphics and animation for various creative projects.
- Design characters and environments for use in 2D and 3D animation.
- Produce and edit video for training and commercial purposes.

United States Air Force

Aircraft Maintainer
May 2006 - May 2010

- Manage and maintain multi-million-dollar aircraft and equipment.
- Repair and replace needed components to ensure air worthy conditions.

PROFILE STATEMENT

• Creative, passionate artist and animator with
• experience in motion graphics, video and design.
• I am always looking for ways to improve my skill set.

SKILLS

• 2D Animation
• 3D Animation
• 3D Modeling
• Character Design
• Digital Illustration
• Digital Painting
• Graphic Design
• Motion Graphics
• Storyboarding
• Video Editing

FREELANCE WORK

Heart Attack Grill

Animator

February 2014 - May 2014

- Provide storyboards and ideas for various projects.
- Animated short music videos for company website.